

PostgreSQL & Graph & Vector

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**운이 좋아서 데이터베이스 쪽으로 일을 시작
해서 현재 까지 다양한 데이터베이스를 사용
한 일을 함.**

**지금은 그래프 데이터베이스 라는 이상한걸
하고 있고 벡터 데이터베이스에도 관심이 있음**

PostgreSQL + PostGIS

PostgreSQL + TimeScale

PostgreSQL + Oraface

PostgreSQL + Citus

PostgreSQL + hstore

PostgreSQL + AWS

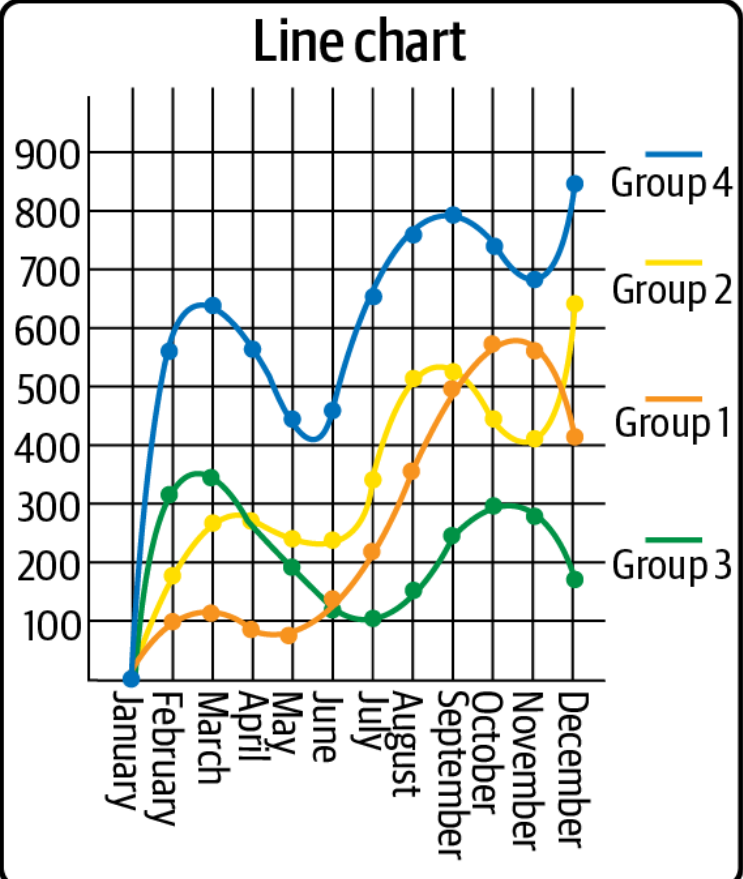
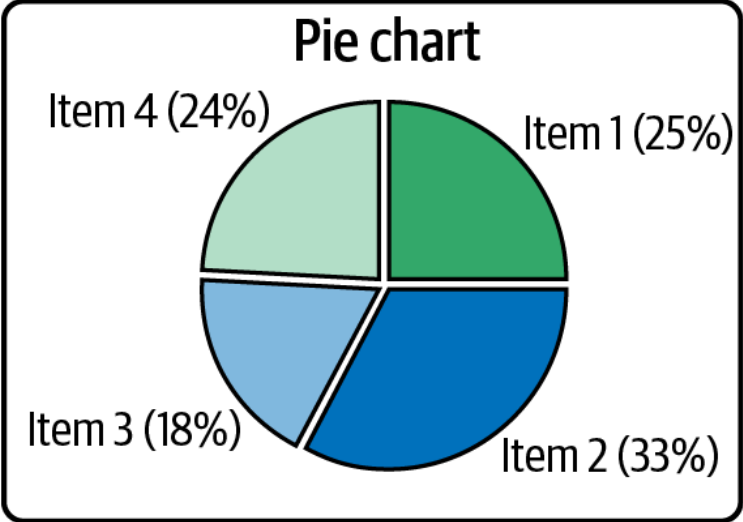
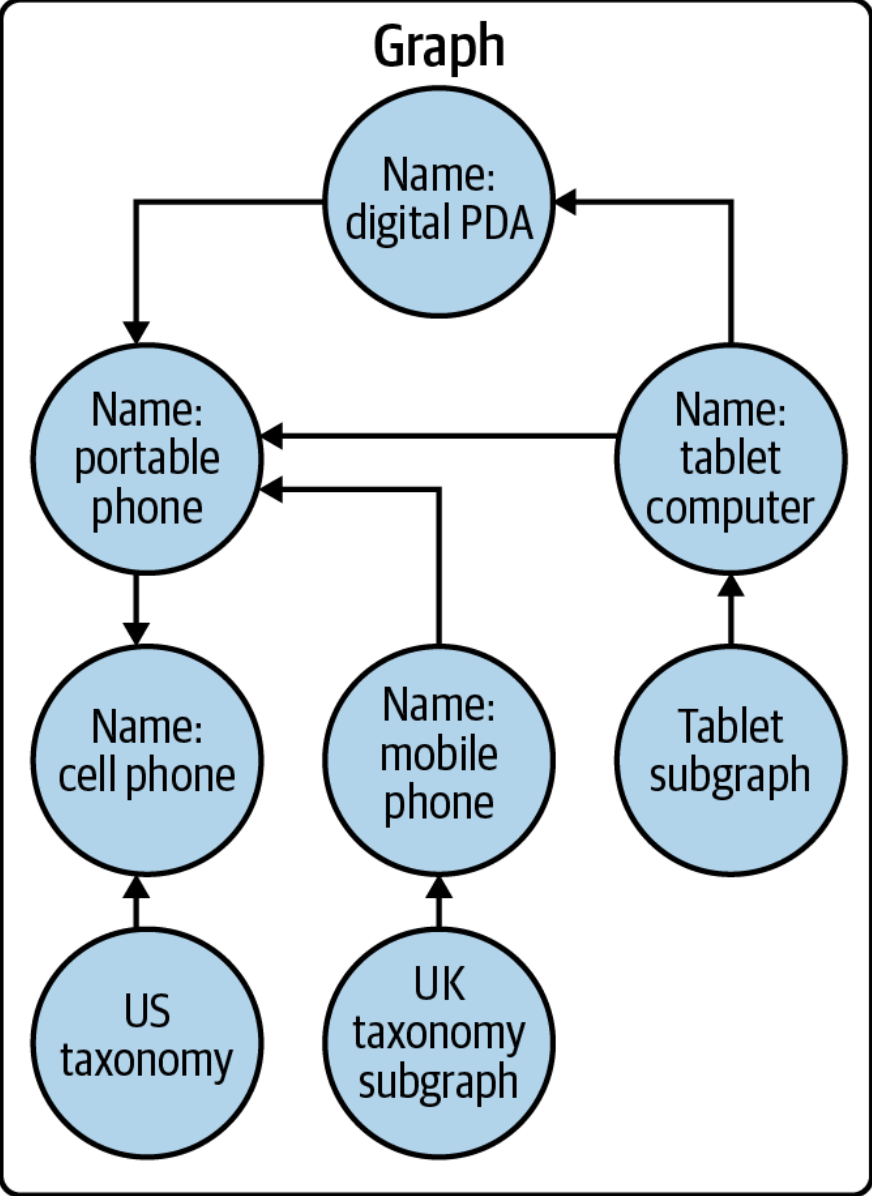
PostgreSQL + Azure

PostgreSQL + Google

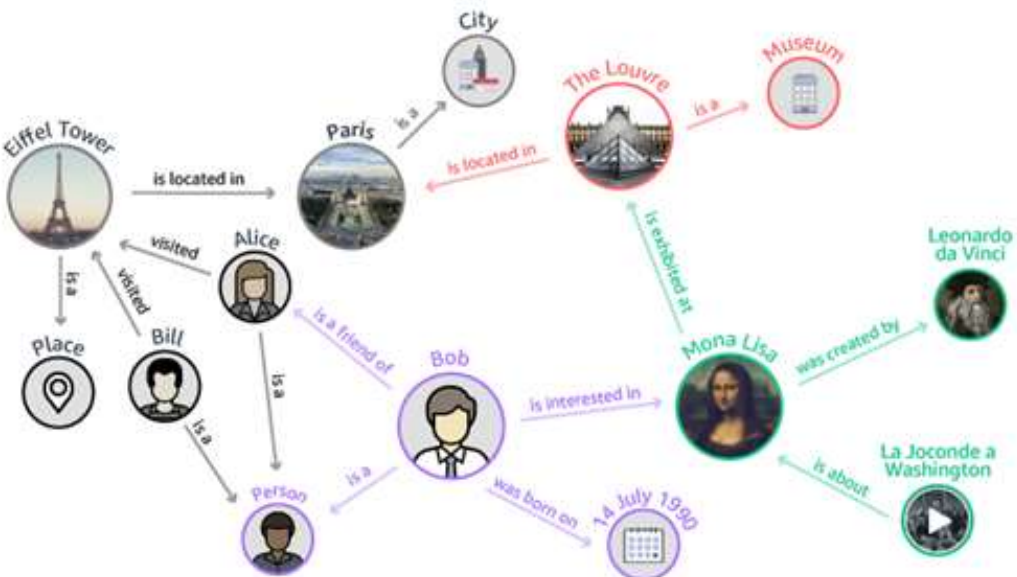
PostgreSQL + GRAPH = AGE

GRAPH

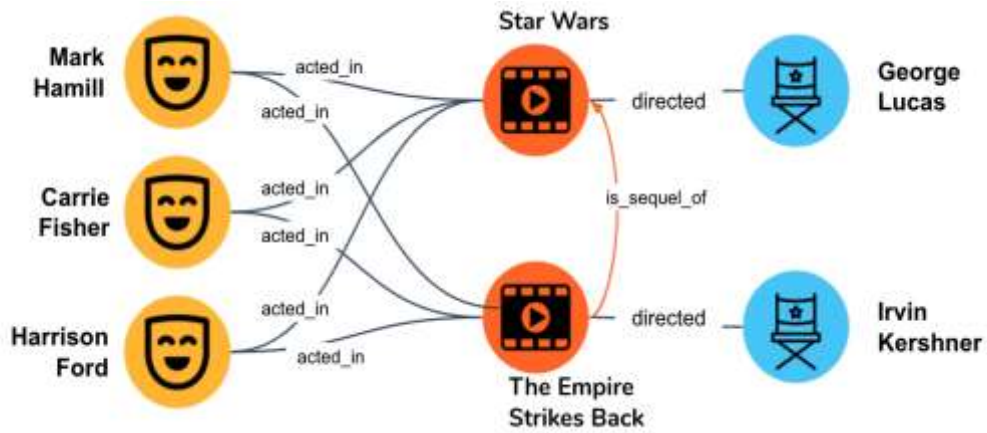
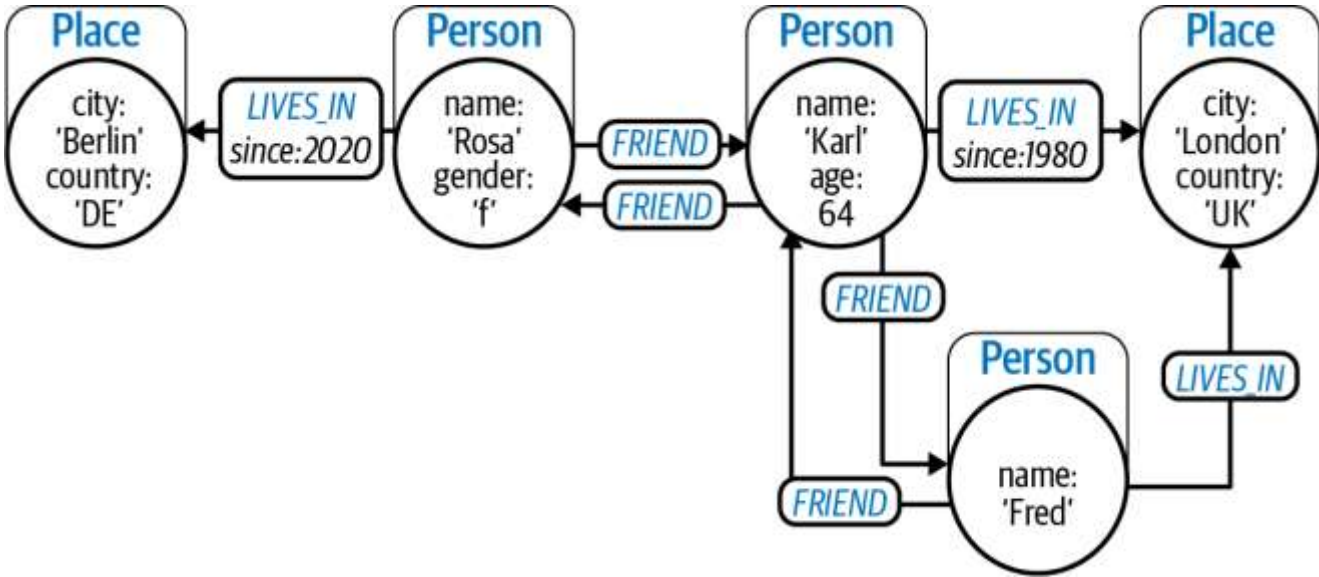
Which of the following is not the graph we are talking about?



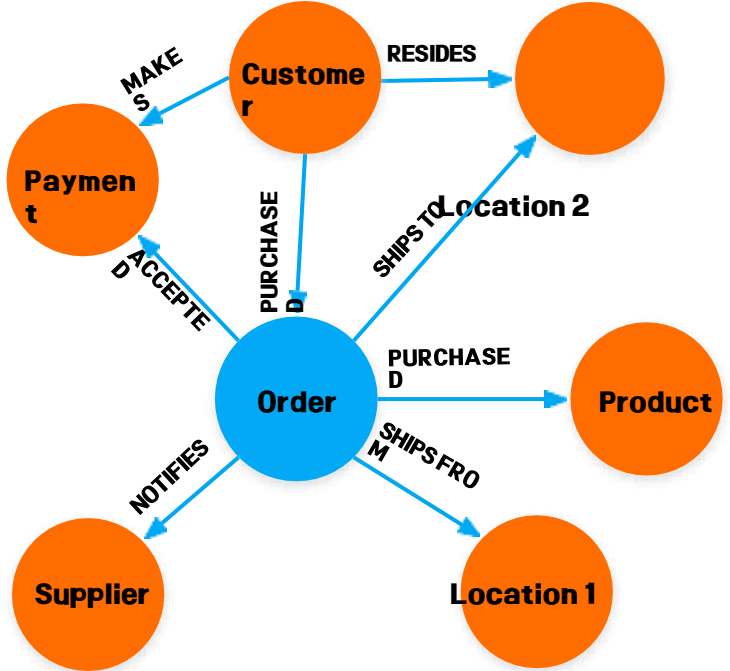
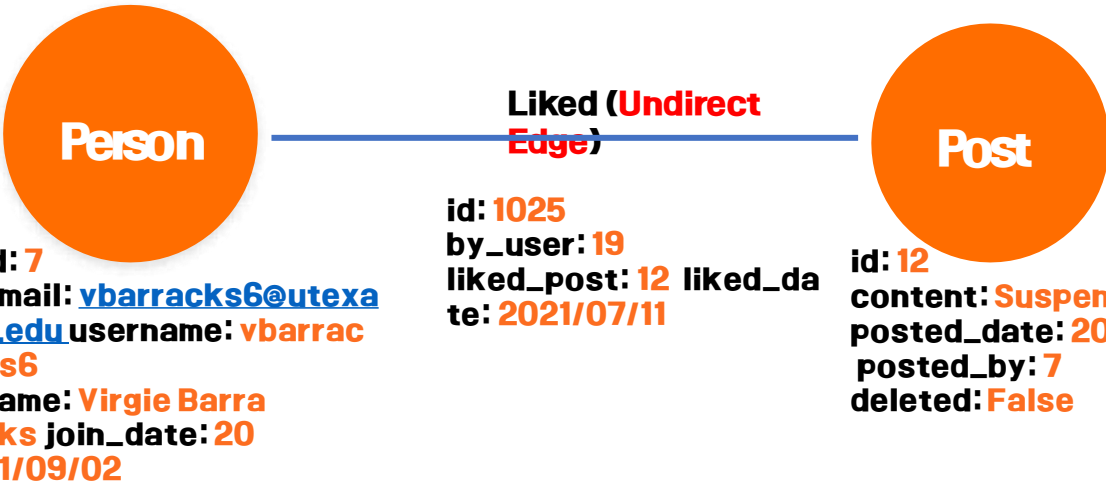
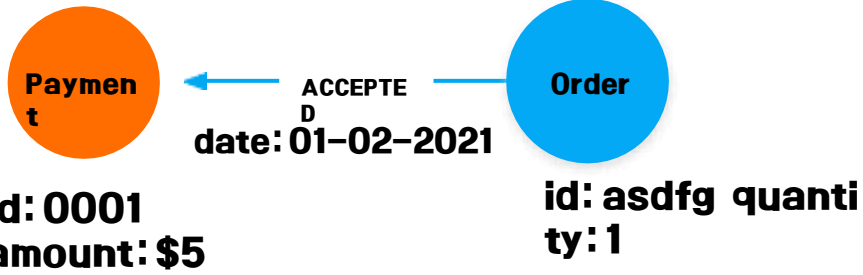
GRAPH



Real World Graphs



GRAPH



GRAPH

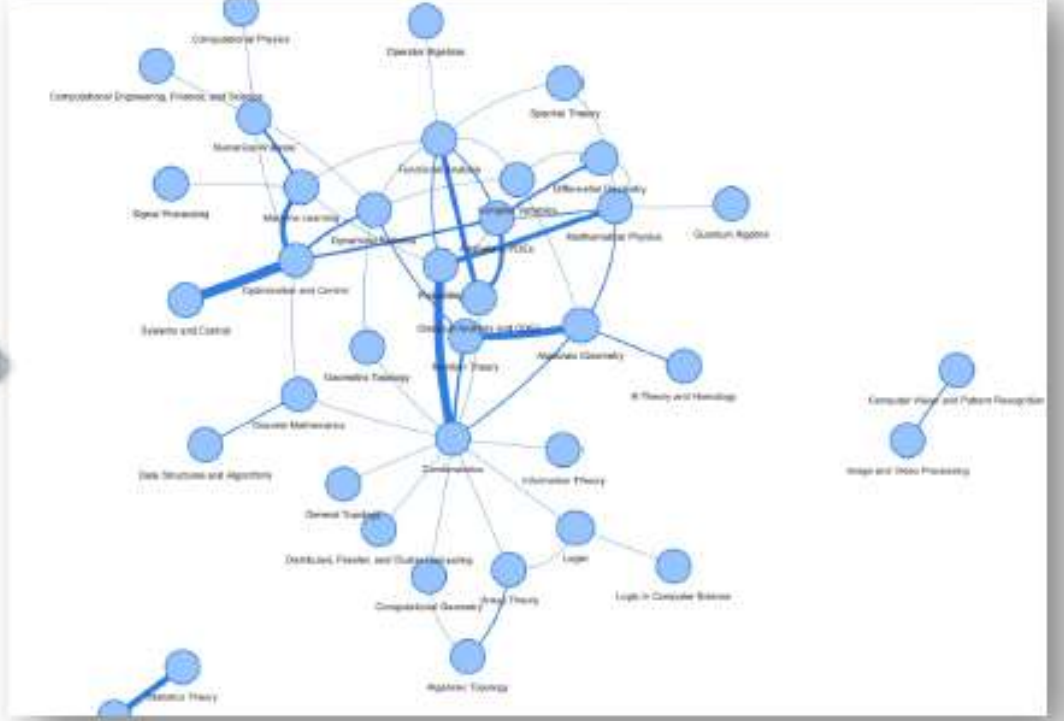
Tables & Graphs

Table representation

	label1	label2	weight
1	Statistics Theory	Methodology	7
2	Numerical Analysis	Dynamical Systems	2
3	Numerical Analysis	Computational Physics	2
4	Numerical Analysis	Optimization and Control	2
5	Numerical Analysis	Machine Learning	4
...
108	Number Theory	Algebraic Geometry	8
109	Classical Analysis and ODEs	Combinatorics	2
110	Classical Analysis and ODEs	Probability	2
111	Classical Analysis and ODEs	Functional Analysis	6
112	Classical Analysis and ODEs	Analysis of PDEs	5

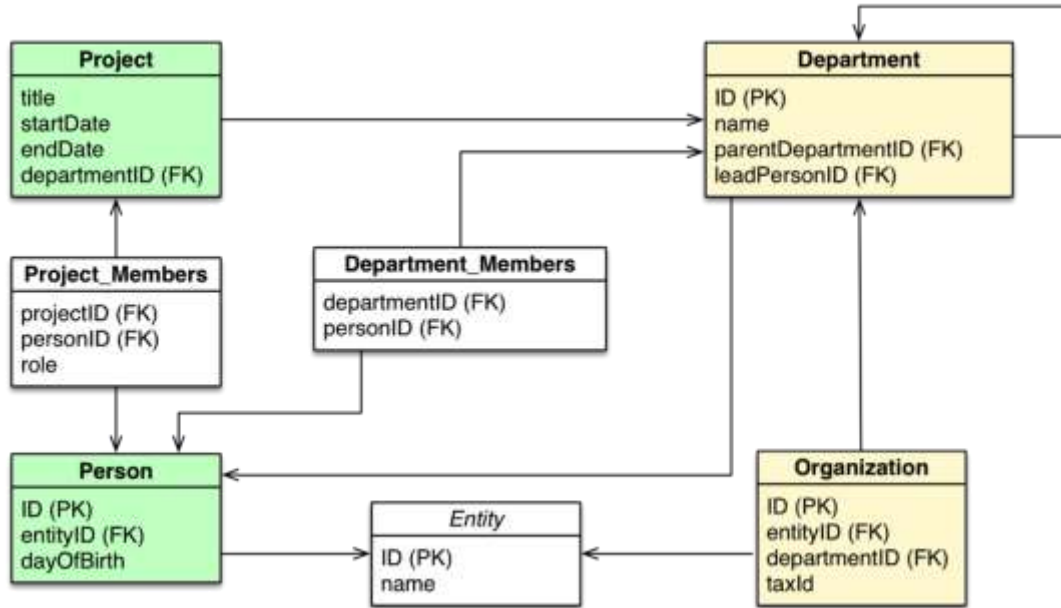


Graph visualization

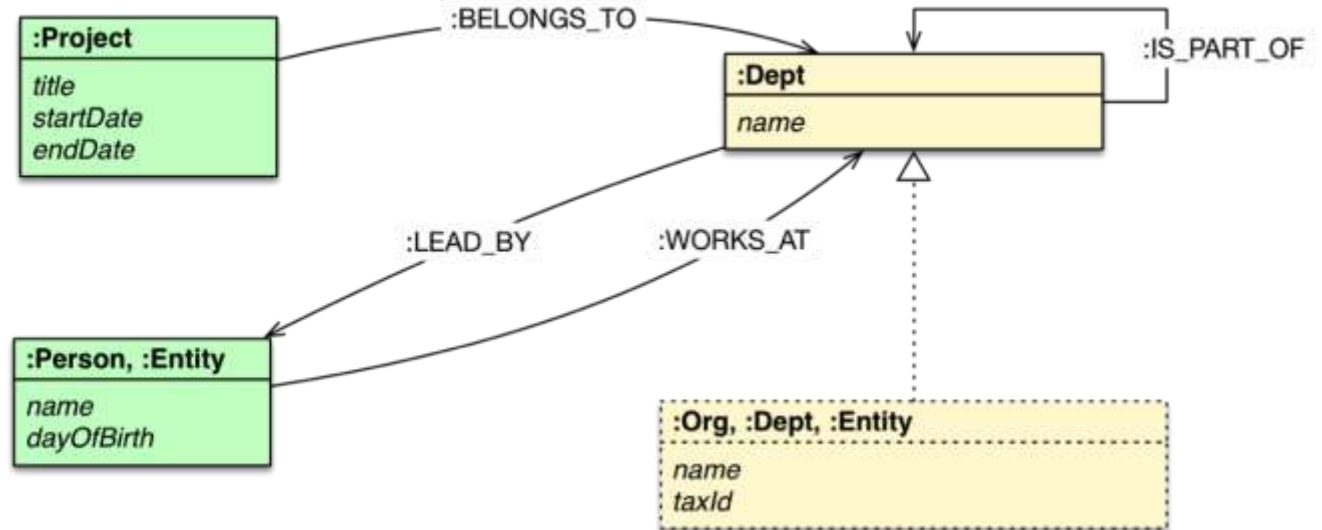


GRAPH

ERD



META GRAPH



IFA (Index-Free-Adjacency)

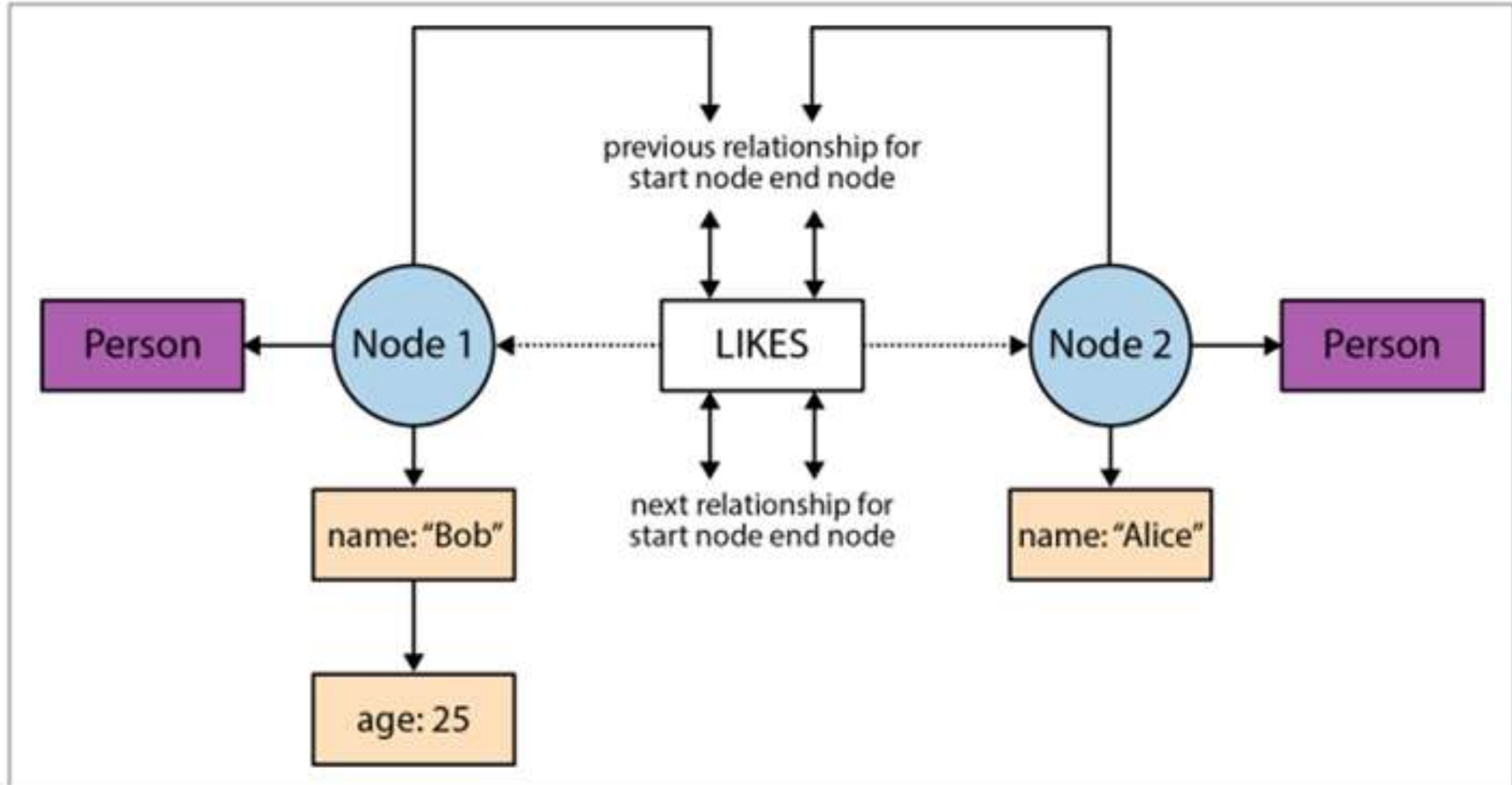
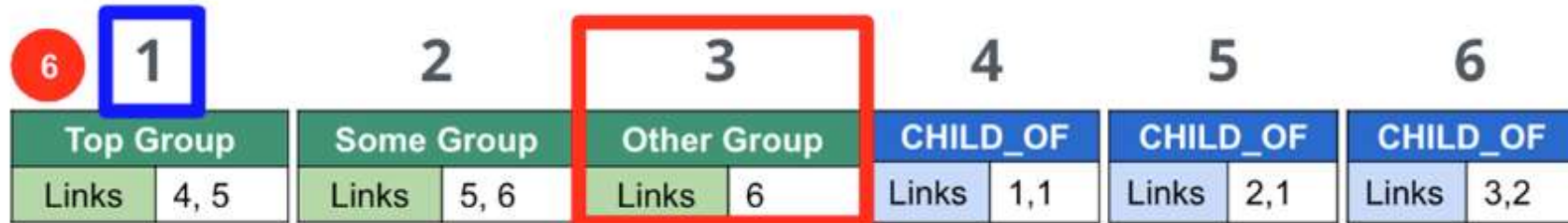


Figure 6-5. How a graph is physically stored in Neo4j

IFA (Index-Free-Adjacency)

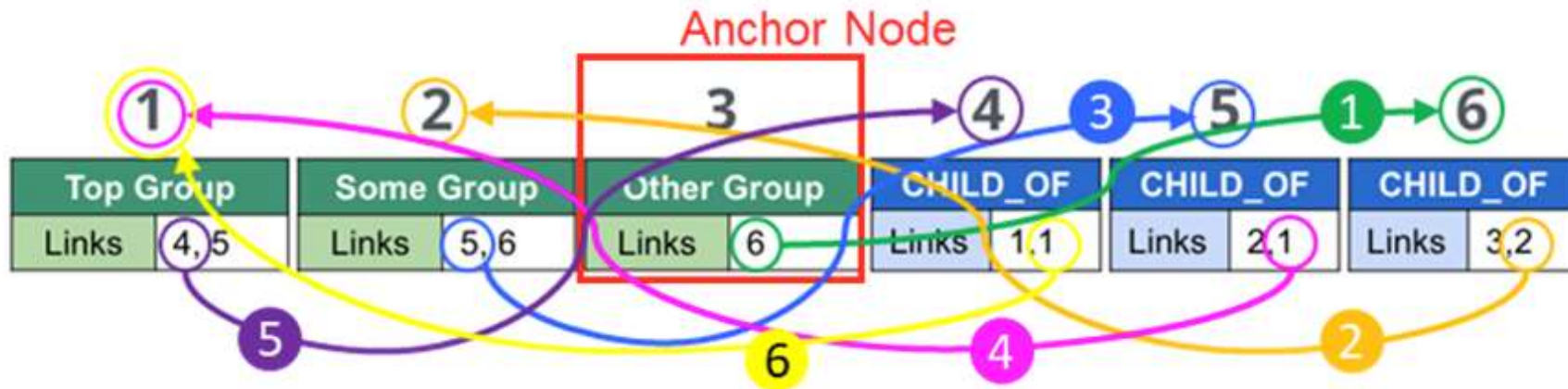


4 2 5 3 1

MATCH (n) <-- (:Group) <-- (:Group) <-- (:Group {id: 3})

RETURN n.id

6 5 4 3 2 1



ORACLE GRAPH

```
CREATE PROPERTY GRAPH BANK_GRAPH
  VERTEX TABLES (
    BANK_ACCOUNTS
    KEY (ID)
    PROPERTIES (ID, Name, Balance)
  )
  EDGE TABLES (
    BANK_TRANSFERS
    KEY (TXN_ID)
    SOURCE KEY (src_acct_id) REFERENCES BANK_ACCOUNTS(ID)
    DESTINATION KEY (dst_acct_id) REFERENCES BANK_ACCOUNT
S(ID)
    PROPERTIES (src_acct_id, dst_acct_id, amount)
  );
```

[Get started with property graphs in Oracle Database 23c Free – Developer Release](#)

[Oracle spatial and Graph](#)

```
REM Check if there are any 3-hop (triangles) transfers th
at start and end at the same account
SELECT acct_id, COUNT(1) AS Num_Triangles
  FROM graph_table (BANK_GRAPH
    MATCH (src) - []->{3} (src)
    COLUMNS (src.id AS acct_id)
  ) GROUP BY acct_id ORDER BY Num_Triangles DESC;
```

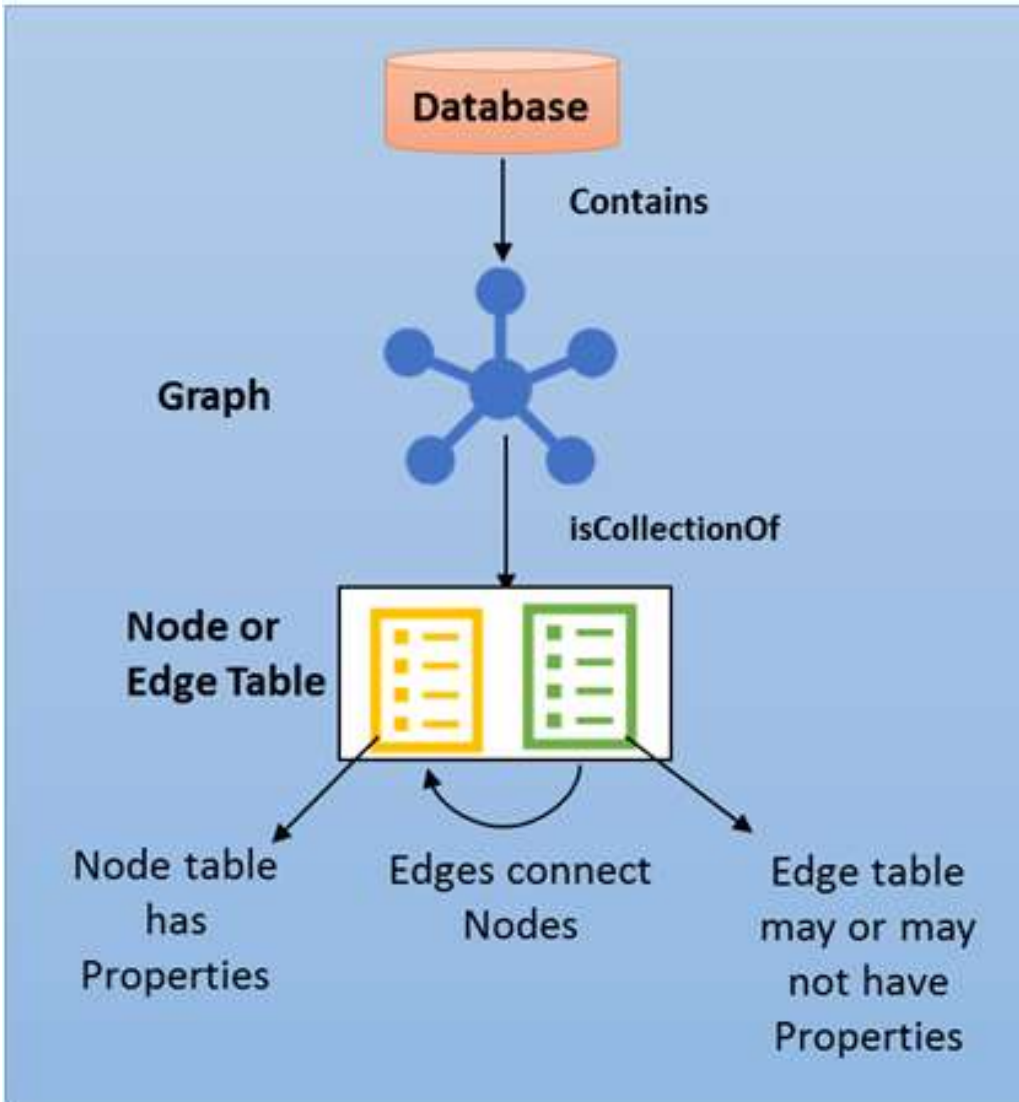
ACCT_ID	NUM_TRIANGLES
---------	---------------

918	3
751	3
534	3
359	3
119	2
677	2
218	2

...

118 rows selected.

SQL Server GRAPH



```
-- Create a GraphDemo database
IF NOT EXISTS (SELECT * FROM sys.databases WHERE NAME = 'graphdemo'
)
CREATE DATABASE GraphDemo;
GO

USE GraphDemo;
GO

-- Create NODE tables
CREATE TABLE Person (
  ID INTEGER PRIMARY KEY,
  name VARCHAR(100)
) AS NODE;

CREATE TABLE Restaurant (
  ID INTEGER NOT NULL,
  name VARCHAR(100),
  city VARCHAR(100)
) AS NODE;

CREATE TABLE City (
  ID INTEGER PRIMARY KEY,
  name VARCHAR(100),
  stateName VARCHAR(100)
) AS NODE;

-- Create EDGE tables.
CREATE TABLE likes (rating INTEGER) AS EDGE;
CREATE TABLE friendOf AS EDGE;
CREATE TABLE livesIn AS EDGE;
CREATE TABLE locatedIn AS EDGE;
```

SQL Server GRAPH

-- Find Restaurants that John likes

```
SELECT Restaurant.name
FROM Person, likes, Restaurant
WHERE MATCH (Person-(likes)->Restaurant)
AND Person.name = 'John';
```

-- Find Restaurants that John's friends like

```
SELECT Restaurant.name
FROM Person person1, Person person2, likes, friendOf, Restaurant
WHERE MATCH(person1-(friendOf)->person2-(likes)->Restaurant)
AND person1.name='John';
```

-- Find people who like a restaurant in the same city they live in

```
SELECT Person.name
FROM Person, likes, Restaurant, livesIn, City, locatedIn
WHERE MATCH (Person-(likes)->Restaurant-(locatedIn)->City AND Person-(livesIn)->City);
```

-- Find friends-of-friends-of-friends, excluding those cases where the relationship "loops back".

-- For example, Alice is a friend of John; John is a friend of Mary; and Mary in turn is a friend of Alice.

-- This causes a "loop" back to Alice. In many cases, it is necessary to explicitly check for such loops and exclude the results.

```
SELECT CONCAT(Person.name, '-)', Person2.name, '-)', Person3.name, '-)', Person4.name)
FROM Person, friendOf, Person as Person2, friendOf as friendOffriend, Person as Person3, friendOf as friendOffriendOfFriend, Person as Person4
WHERE MATCH (Person-(friendOf)->Person2-(friendOffriend)->Person3-(friendOffriendOfFriend)->Person4)
AND Person2.name != Person.name
AND Person3.name != Person2.name
AND Person4.name != Person3.name
AND Person.name != Person4.name;
```

PostgreSQL + Apache AGE(BITNINE)

- **Graph Database Plugin for PostgreSQL**
- **Hybrid Queries (OpenCypher And SQL)**
- **Fast Graph Query Processing**
- **Graph Visualization and Analytics**
- **Current PG15 support**

<https://age.apache.org/>

```
CREATE EXTENSION age;
```

```
LOAD 'age';
```

```
SET search_path = ag_catalog, "$user", public;
```

```
SELECT create_graph('graph_name');
```

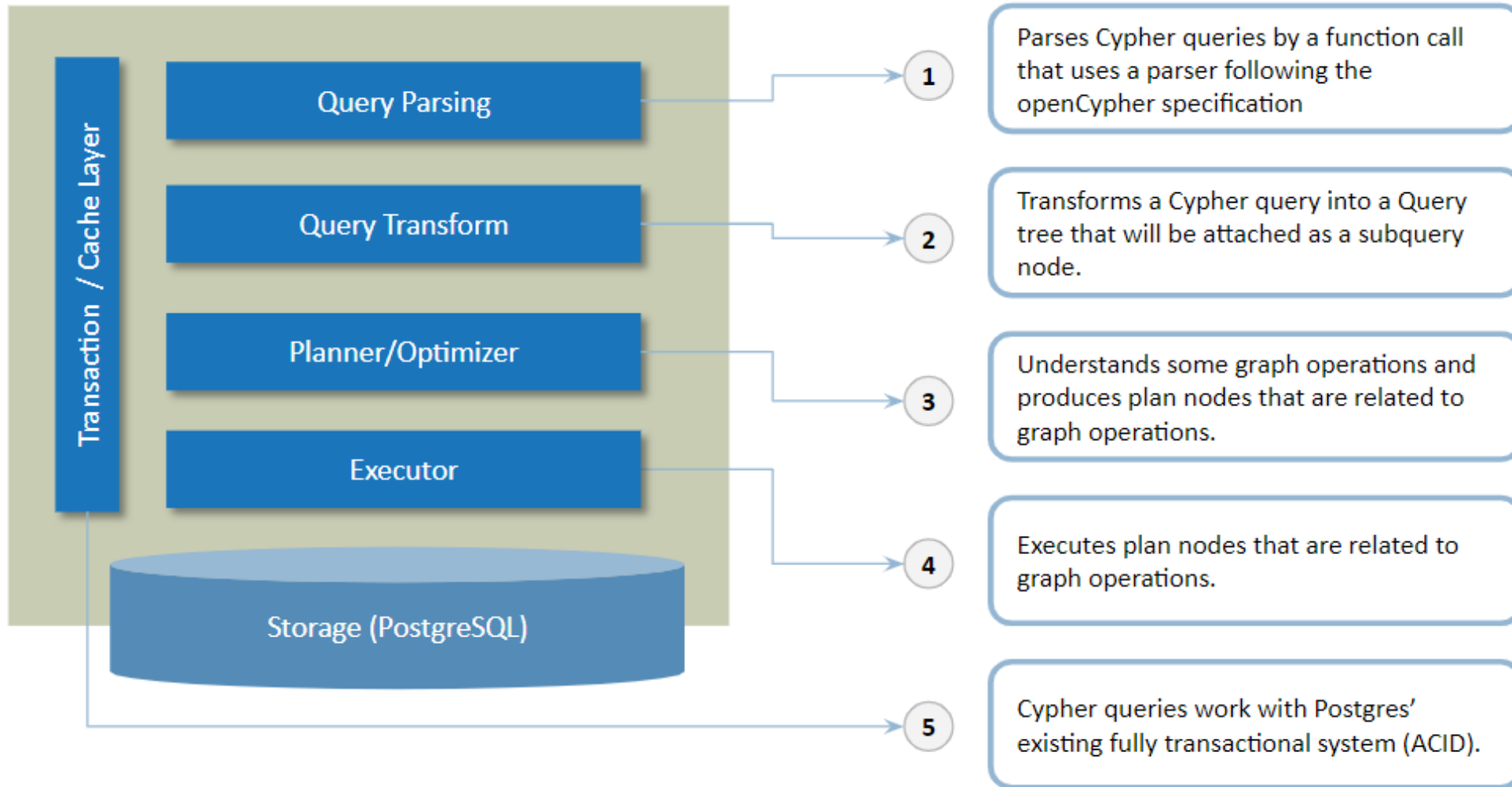
```
SELECT *  
FROM cypher('graph_name', $$  
  CREATE (:label {property:value})  
$$) as (v agtype);
```

```
SELECT *  
FROM cypher('graph_name', $$  
  MATCH (v)  
  RETURN v  
$$) as (v agtype);
```

```
SELECT *  
FROM cypher('graph_name', $$  
  MATCH (a:Person), (b:Person)  
  WHERE a.name = 'Node A' AND b.name = 'Node B'  
  CREATE (a)-[e:RELTYPE {name:a.name + '(-)' + b.name}]->(b)  
  RETURN e  
$$) as (e agtype);
```

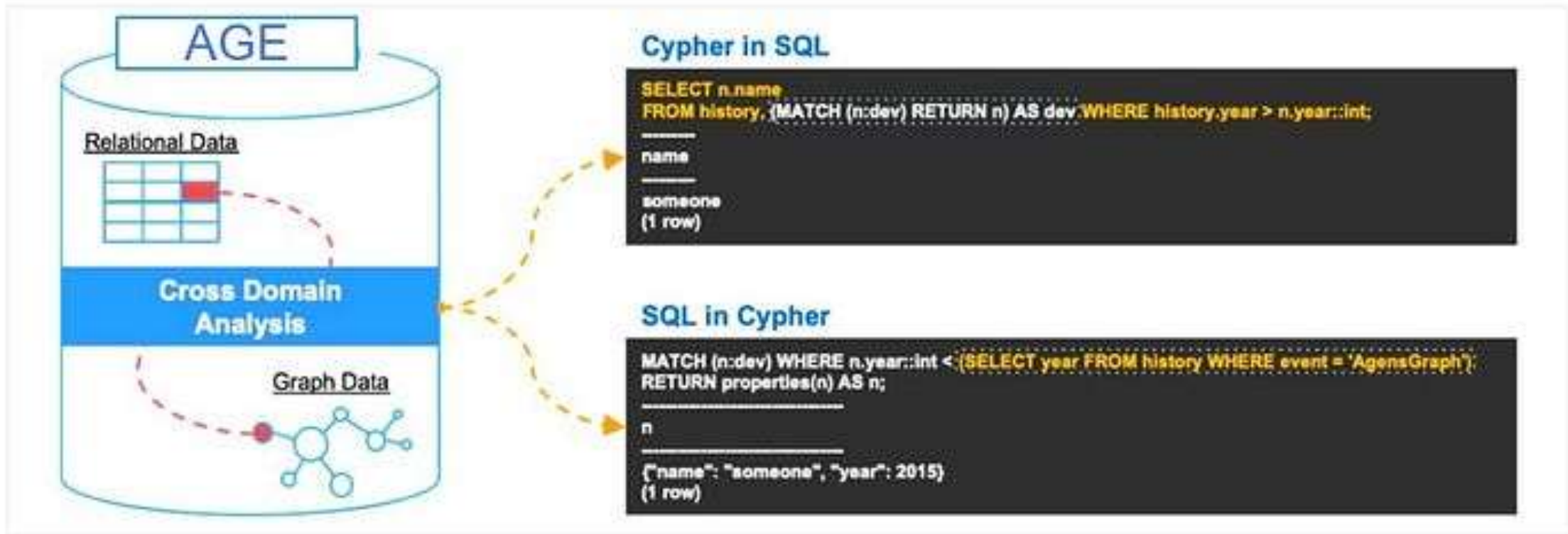
Architecture

AGE Architecture



이미지 출처: Apache AGE 공식 문서 홈페이지

Architecture



Architecture

```
SELECT p.npi, p.first_name, p.last_name, c.dos, c.claim_date
FROM cypher('provider_graph', $$ --Cypher query on provider graph
  MATCH (p:provider)
  RETURN p.npi, p.first_name, p.last_name
$$)
AS p(npi agtype, first_name agtype, last_name agtype)
JOIN cypher('claims_graph', $$ --Cypher query on claims graph
  MATCH (c:claim)
  WHERE c.claim_type = 'LTSS' --Filter out non-LTSS claims
  RETURN c.renderingnpi, c.date_of_service, c.date_reported
$$) AS c(npi agtype, dos agtype, claim_date agtype)
ON c.npi = p.npi;
```

	npi	first_name	last_name	dos	claim_date
1	1234567890	"John"	"Smith"	"May 01, 2020"	"May 15, 2020"

Cypher Cheat Sheet

Read-Only Query Structure
<pre>START me=node:people(name='Andres') [MATCH me-[:FRIEND]->friend] WHERE friend.age > 18 RETURN me, friend.name ORDER BY friend.age asc SKIP 5 LIMIT 10</pre>

START	meaning
START n=node(id,[id2, id3])	Load the node with id id into n
START n=node:indexName (key="value")	Query the index with an exact query and put the result into n Use node_auto_index for the auto-index
START n=node:indexName ("lucene query")	Query the index using a full Lucene query and put the result in n
START n=node(*)	Load all nodes
START m=node(1), n=node(2)	Multiple start points

RETURN	meaning
RETURN *	Return all named nodes, relationships and identifiers
RETURN expr AS alias	Set result column name as alias
RETURN distinct expr	Return unique values for expr

MATCH	meaning
MATCH n-->m	A pattern where n has outgoing relationships to another node, no matter relationship-type
MATCH n--m	n has relationship in either direction to m
MATCH n-[:KNOWS]->m	The outgoing relationship between n and m has to be of KNOWS relationship type
MATCH n-[:KNOWS LOVES]-m	n has KNOWS or LOVES relationship to m
MATCH n-[r]->m	An outgoing relationship from n to m, and store the relationship in r
MATCH n-[r?]->m	The relationship is optional
MATCH n-[*1..5]->m	A multi step relationship between between n and m, one and five steps away
MATCH n-[*]->m	A pattern where n has a relationship to m unbound number of steps away
MATCH n-[?:KNOWS*..5]->m	An optional relationship between n and m that is of KNOWS relationship type, and between one and five steps long.
MATCH n-->m<--o	A pattern with n having an outgoing relationship to m, and m having incoming relationship from o
MATCH p=n-->m<--o	Store the path going from n to o over m into the path identifier p
MATCH p = shortestPath(n-[:KNOWS*3]->m)	Find the shortest path between n and m of type KNOWS of at most length 3

Cypher Cheat Sheet

Read-Write-Return Query Structure

```
START emil=node:people(name='Emil')
MATCH emil-[:MARRIED_TO]-madde
CREATE/CREATE UNIQUE
emil-[:DAD]->(noomi {name:"Noomi"})<-[:MOM]-madde
DELETE emil.spare_time
SET emil.happy=true
RETURN noomi
```

CREATE

```
CREATE (n {
name : "Name" })
```

```
CREATE n = {map}
```

```
CREATE n = {manyMaps}
```

```
CREATE n-[:KNOWS]->m
```

```
CREATE n-[:LOVES
{since: 2007}] ->m
```

DELETE

```
DELETE n, DELETE rel
```

```
DELETE n.prop
```

CREATE UNIQUE

```
CREATE UNIQUE
n-[:KNOWS]->m
```

```
CREATE UNIQUE
n-[:KNOWS]->(m
{name:"Name"})
```

```
CREATE UNIQUE
n-[:LOVES {since: 2007}]
->m
```

meaning

Creates the node with the given properties

Create node from map parameter

Create many nodes from parameter with coll of maps

Creates the relationship with the given type and dir

Creates the relationship with the given type, dir, and properties

meaning

Deletes the node, relationship

Removes the property

meaning

Tries to match the pattern. Creates the missing pieces if the match fails

Tries to match a node with the property name set to "Name". Creates the node and sets the property if it can't be found.

Tries to find the relationship with the given type, direction, and attributes. Creates it if not found.

SET

```
SET n.prop = value
```

```
SET n = {map}
```

```
SET n.prop = null
```

meaning

Updates or creates the property prop with the given value

Updates the properties with the given map parameter

Deletes the property prop

Predicates

```
NOT pred1 AND/OR pred2
```

```
ALL(x in coll : pred)
```

```
ANY(x in coll : pred)
```

```
NONE(x in coll : pred)
```

```
SINGLE(x in coll : pred)
```

```
identifier IS NULL
```

```
n.prop? = value
```

```
n.prop! = value
```

```
n -- /regexp/
```

```
e1 <> e2
```

```
e1 < e2
```

```
e1 = e2
```

```
has(n.prop)
```

```
n-[:TYPE]->m
```

```
expr IN coll
```

meaning

Boolean operators for predicates

TRUE if pred is TRUE for all values in coll

TRUE if pred is TRUE for at least one value in coll

TRUE if pred returns FALSE for all values in coll

TRUE if pred returns TRUE for a single value in coll

TRUE if identifier is <NULL>

TRUE if n.prop = value or n is NULL or n.prop does not exist

TRUE if n.prop = value, FALSE if n is NULL or n.prop does not exist

Regular expression

Comparison operators

Checks if property exists

Filter on existence of relationship

Checks for existence of expr in coll

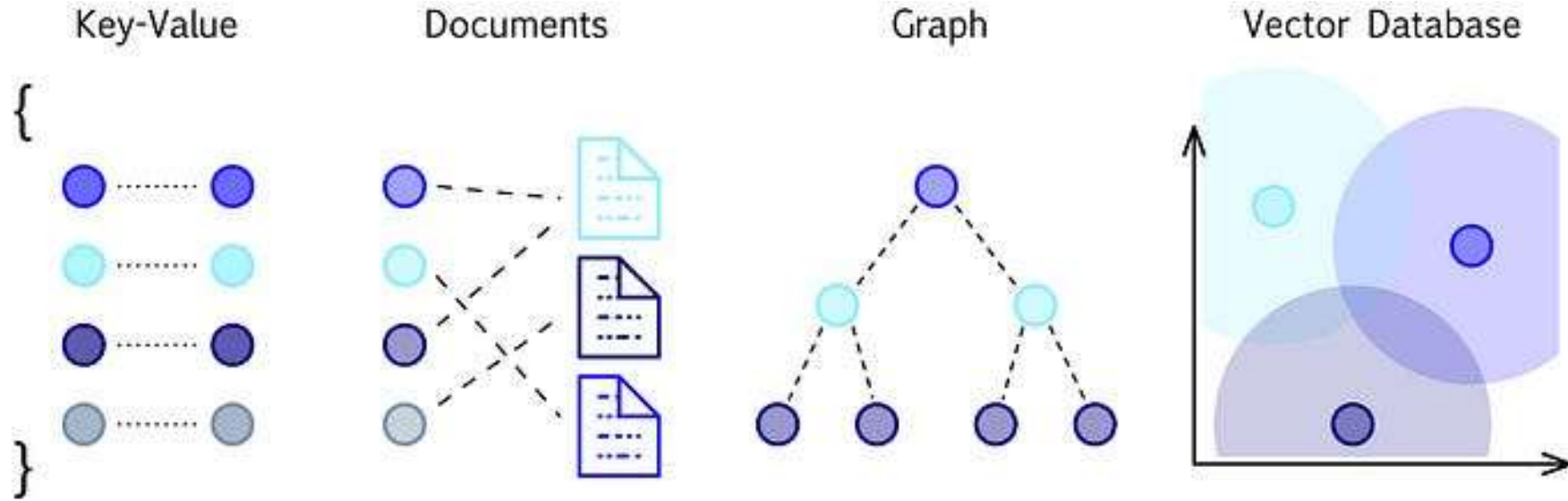
Demo

[1. Setup — Apache AGE master documentation](#)

[2. Importing graph from files — Apache AGE master documentation](#)

PostgreSQL + Vector = pgVector

VECTOR



Vector

A vector is a mathematical representation of data that describes objects based on different characteristics or qualities.

VECTOR

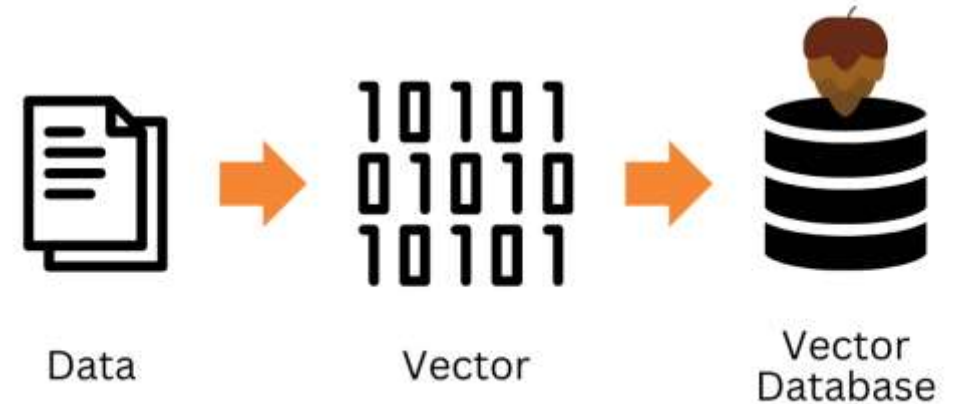
Vector Database

Vector databases are specialized databases for storing and querying large amounts of high-dimensional data optimized in vector form.

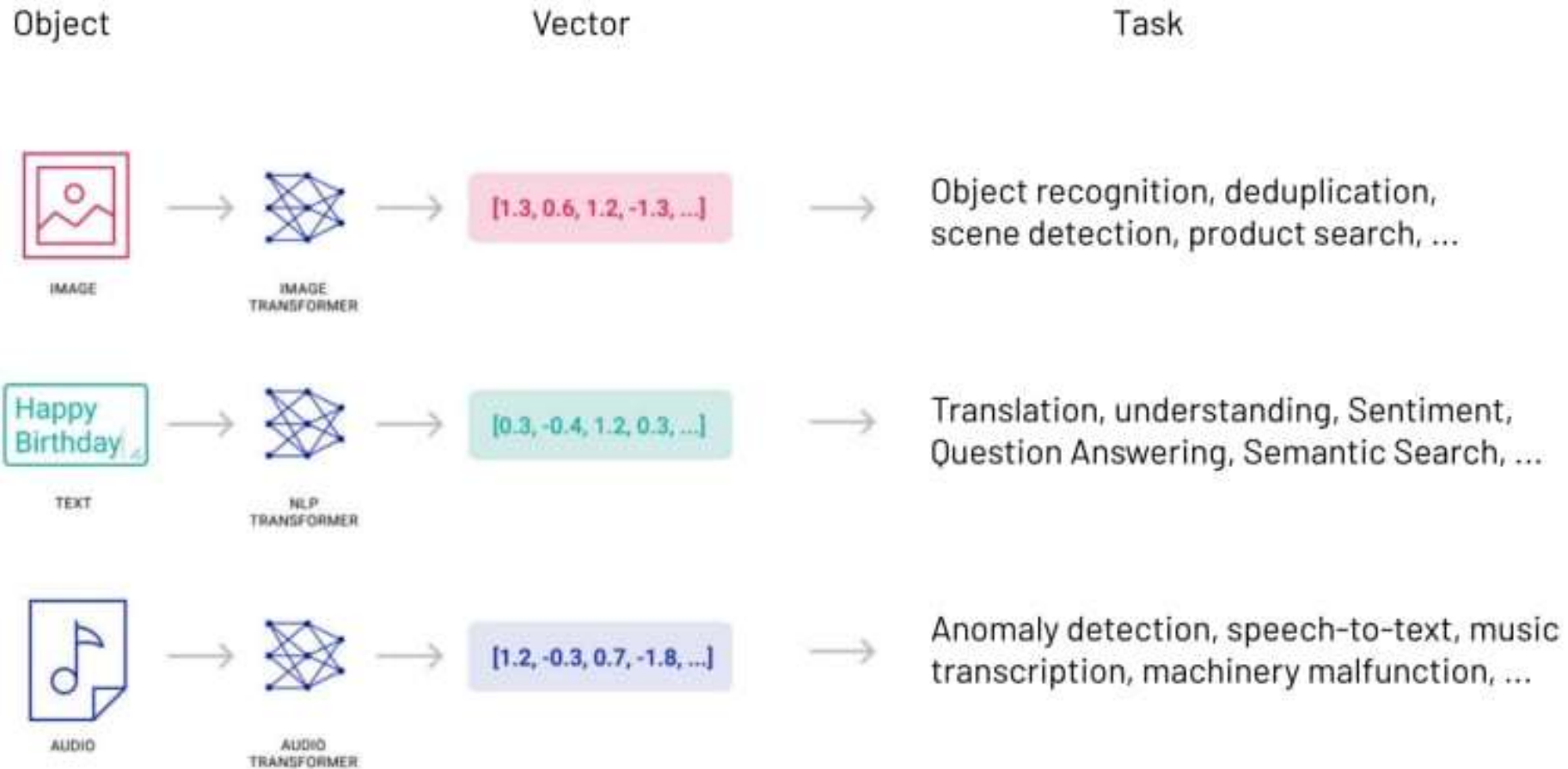
Traditional Database



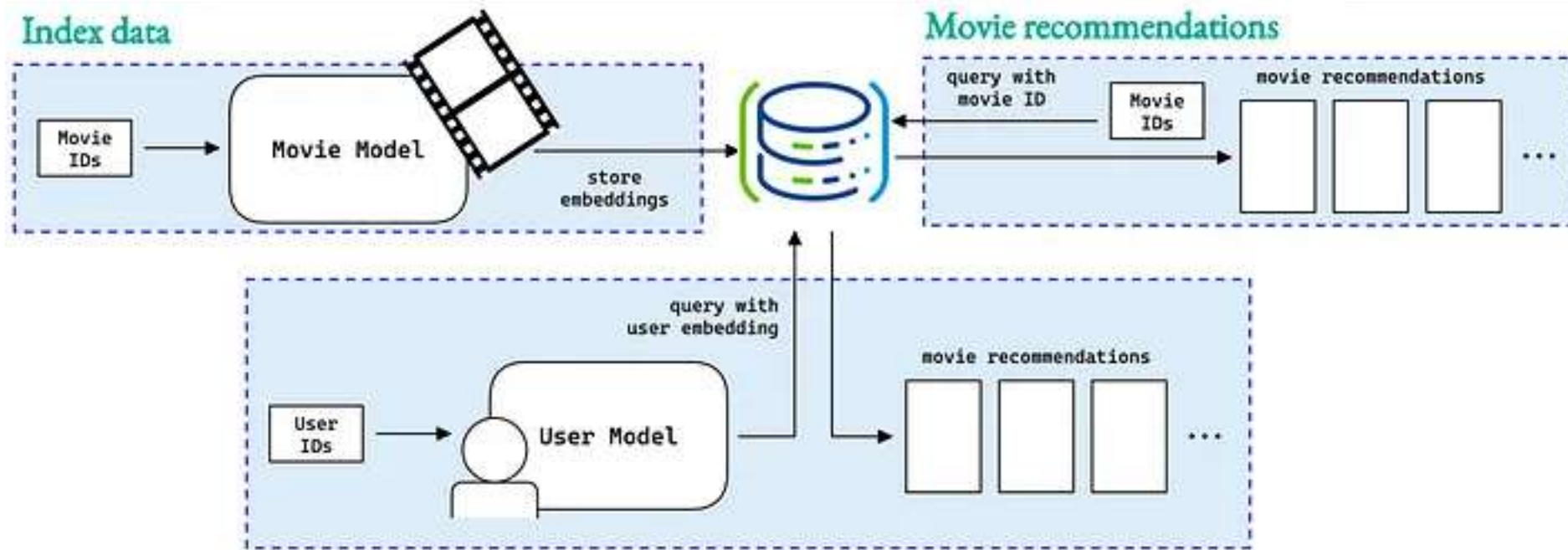
Vector Database



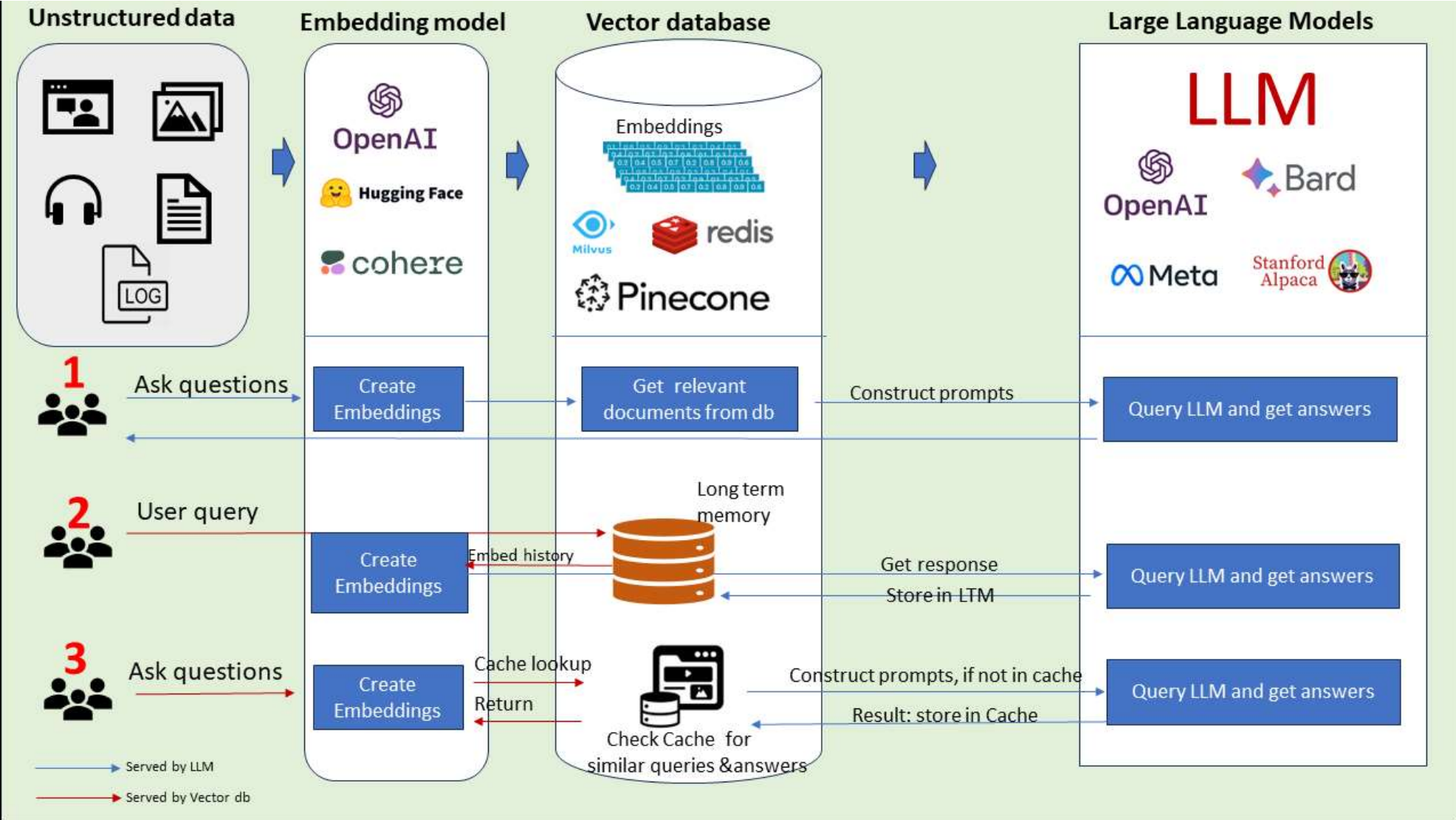
VECTOR



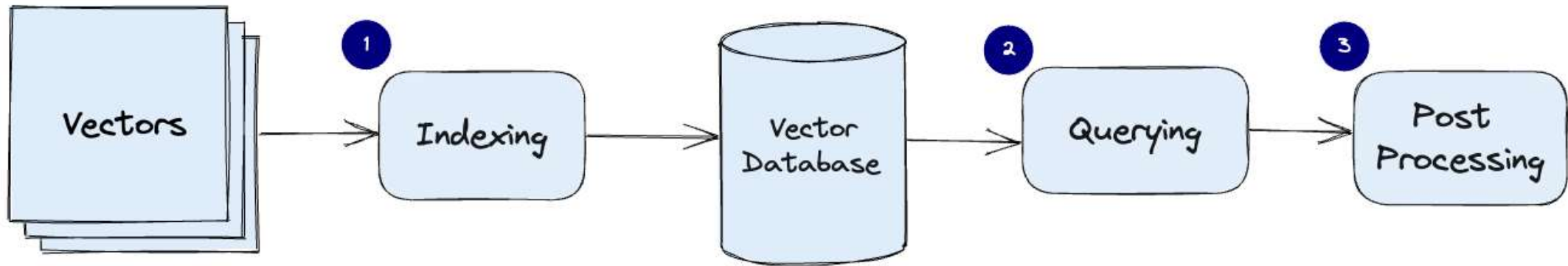
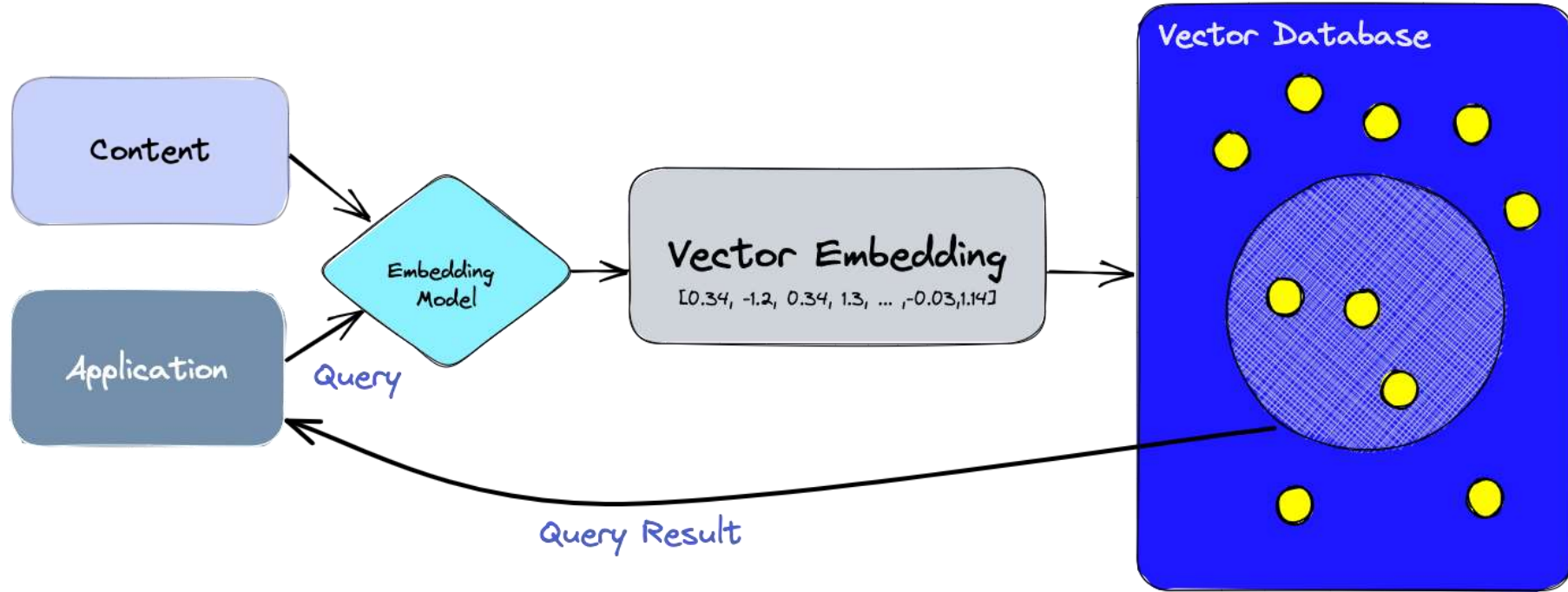
VECTOR



VECTOR



VECTOR



이미지 출처: [ChatGPT의 전두엽\(장기 기억 저장소\)으로 각광받고 있는 Vector DB에 대해 알아보자 \(sk.com\)](https://sk.com)

VECTOR



Weaviate



Demo

[GitHub – pgvector/pgvector: Open-source vector similarity search for Postgres](#)

[R, Python 분석과 프로그래밍의 친구 \(by R Friend\) :: \[PostgreSQL, Greenplum\] Greenplum의 pgvector와 OpenAI를 이용하여 대규모 AI 기반 검색 구축하기 \(Building large-scale AI-powered search in Greenplum using pgvector and OpenAI\) \(tistory.com\)](#)

감사합니다.

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